



国際融合科学論/先端融合科学論

LECTURE 05

Quantum Mechanics II: Quantum Machine Learning

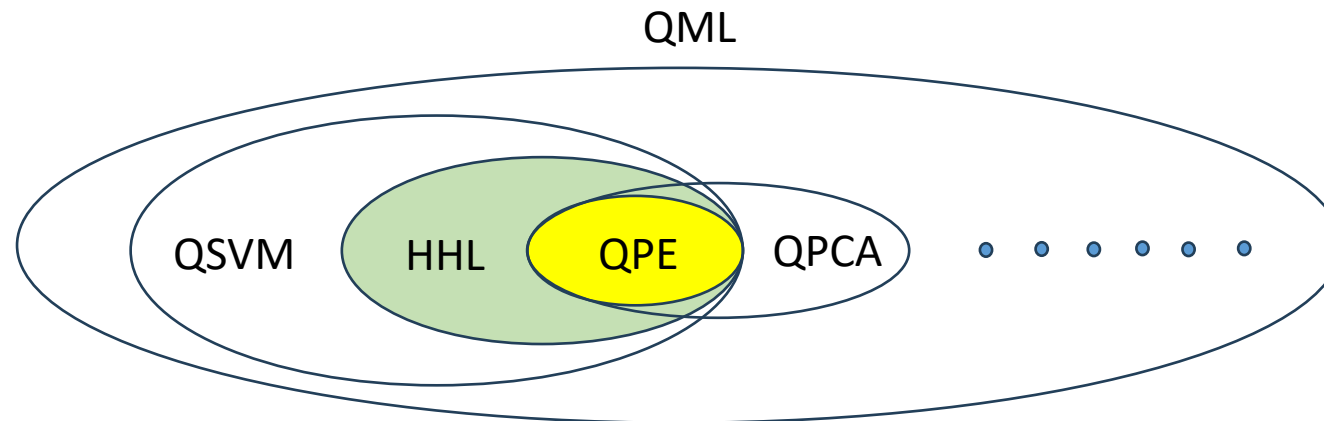
Dr. Suyong Eum



- 1) Two key building blocks of quantum machine learning (QML)
 - A. Quantum Phase Estimation (QPE)
 - B. Harrow-Hassidim-Lloyd (HHL)
- 2) a brief introduction to
 - A. Quantum SVM (QSVM)

Quantum Machine Learning: why QPE and HHL?

- ❑ QPCA and QSVM are the quantum counterparts of PCA and SVM.
- ❑ The HHL algorithm is essential for comprehending QSVM.
- ❑ The QPE algorithm is essential for comprehending both the HHL algorithm and QPCA.
- ❑ These are versatile and powerful tools in quantum computing, enabling a range of applications.



Quantum Phase Estimation (QPE)

Quantum Phase Estimation: beginning

- ❑ "Quantum Phase Estimation (QPE)" is an algorithm for estimating the **eigenvalues λ** of a **unitary matrix U** using a quantum computer.

$$\diamond 0 \leq \phi \leq 1$$

$$U|\psi\rangle = \lambda|\psi\rangle$$

- ❑ Assuming the matrix U is a unitary matrix,

$$\langle\psi|U^\dagger U|\psi\rangle = \langle\psi|\lambda * \lambda|\psi\rangle$$

$$\langle\psi|\psi\rangle = |\lambda|^2\langle\psi|\psi\rangle$$

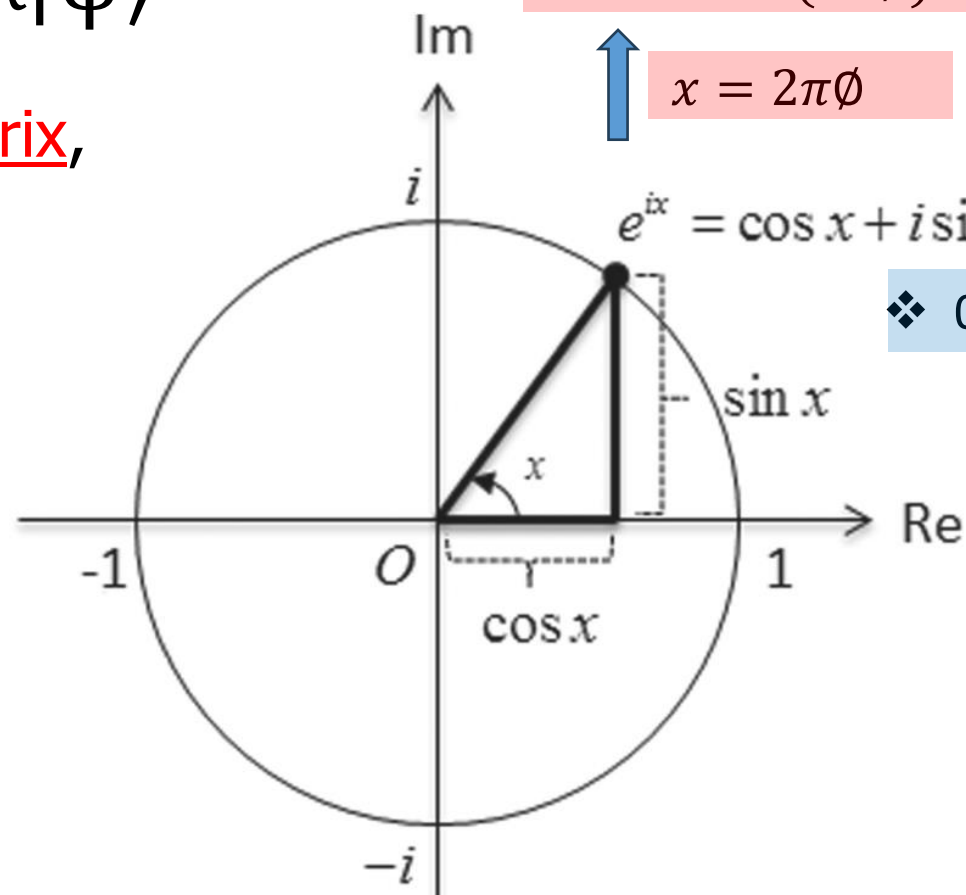
$$|\lambda|^2 = 1$$

$$\lambda = \cos(2\pi\phi) + i\sin(2\pi\phi) = e^{2\pi i\phi}$$

Euler's formula

$$e^{2\pi i\phi} = \cos(2\pi\phi) + i\sin(2\pi\phi)$$

$$x = 2\pi\phi$$



$$\diamond 0 \leq x \leq 2\pi$$

Quantum Phase Estimation: beginning

- Thus, the previous expression can be written as follows:

$$U|\psi\rangle = \lambda|\psi\rangle \longrightarrow U|\psi\rangle = e^{2\pi i\phi} |\psi\rangle$$

- The phase, ϕ , is in the range between 0 and 1, which has a decimal format (ϕ).
- QPE is to estimate the phase, ϕ , using qubits which has a binary format (ϕ_n).
- Thus, it would be convenient to express a decimal format as a binary format.

$$\phi = 0.\phi_1\phi_2 \dots \phi_n = \sum_{k=1}^n \phi_k 2^{-k}$$

where $0 \leq \phi \leq 1$, and $\phi_n \in \{0,1\}$

$$0.11_2 = 0.75_{10}$$

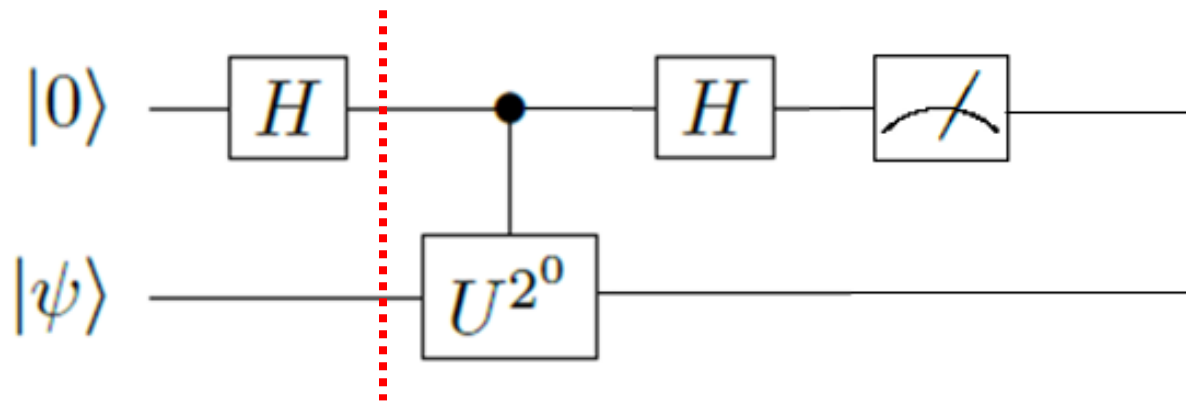
- In the above, when $\underbrace{\phi_1\phi_2 \dots \phi_n}_{0.11_2} \in \{0,1\}$ are known, the phase ϕ can be obtained.

0.11₂

0.75₁₀

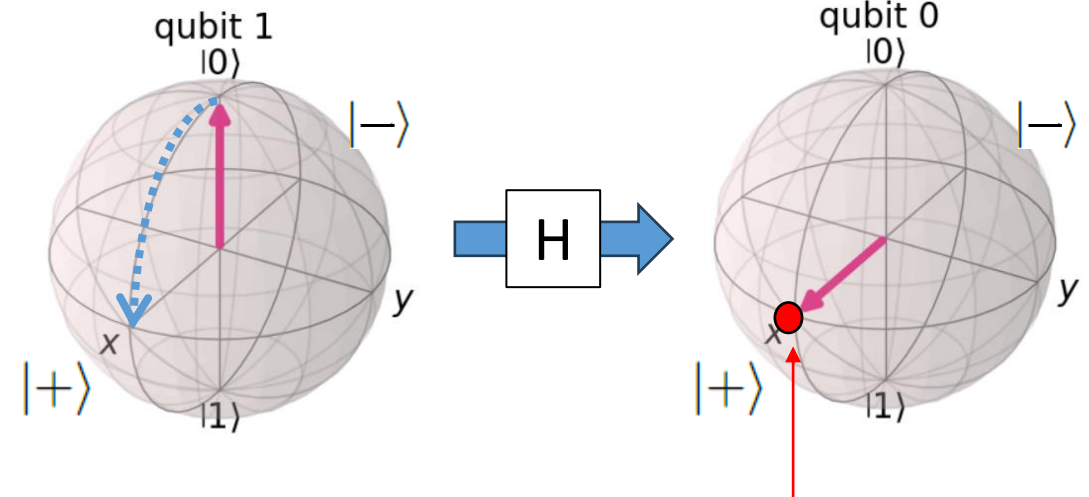
Toy example

Quantum Phase Estimation: toy example



$$|+\rangle \otimes |\psi\rangle = |0\rangle|\psi\rangle + |1\rangle|\psi\rangle$$

We temporarily do not write down “ $1/\sqrt{2}$ ” for convenience.

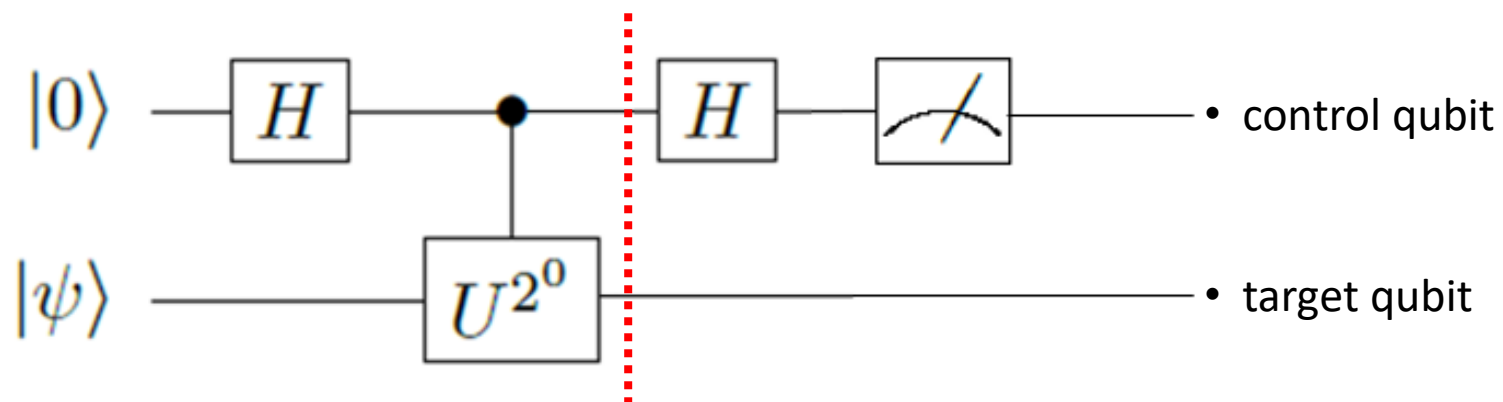


equal superposition of the two basis states

$$|+\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)$$

$$|-\rangle = \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle)$$

Quantum Phase Estimation: toy example

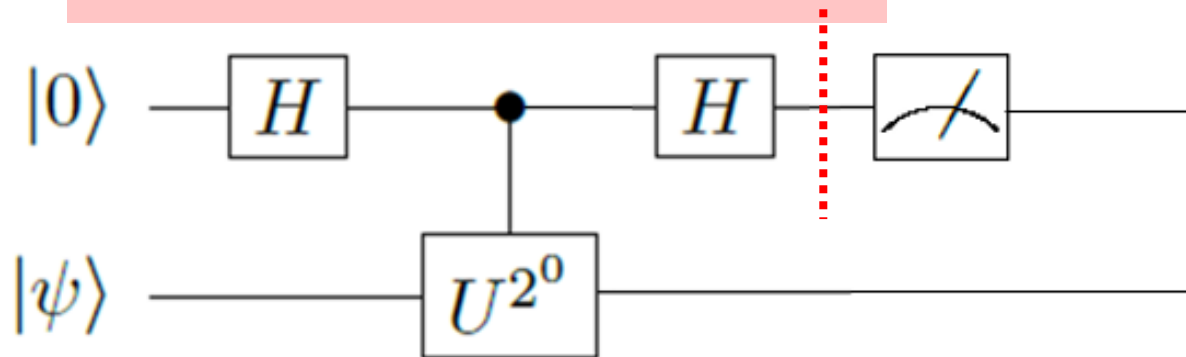


$$\begin{aligned} &|+\rangle \otimes |\psi\rangle \\ &= |0\rangle|\psi\rangle + |1\rangle|\psi\rangle \end{aligned} \quad \begin{aligned} &|0\rangle|\psi\rangle + |1\rangle U|\psi\rangle \\ &= |0\rangle|\psi\rangle + e^{2\pi i 0.\phi_1} |1\rangle|\psi\rangle \\ &= (|0\rangle + e^{2\pi i 0.\phi_1} |1\rangle) \otimes |\psi\rangle. \end{aligned}$$

- The phase of U is encoded in the top qubit. “Kick back”

Quantum Phase Estimation: toy example

$$(1 + e^{2\pi i 0 \cdot \phi_1}) |0\rangle + (1 - e^{2\pi i 0 \cdot \phi_1}) |1\rangle$$



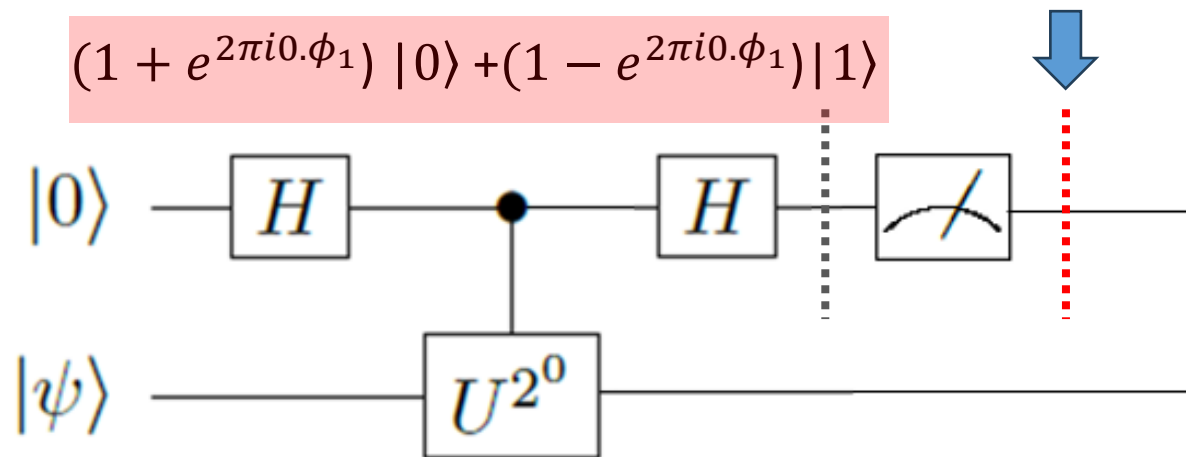
$$H(|0\rangle + e^{2\pi i 0 \cdot \phi_1} |1\rangle)$$

$$= H|0\rangle + H|1\rangle e^{2\pi i 0 \cdot \phi_1}$$

$$= (|0\rangle + |1\rangle) + (|0\rangle - |1\rangle) e^{2\pi i 0 \cdot \phi_1}$$

$$= (1 + e^{2\pi i 0 \cdot \phi_1}) |0\rangle + (1 - e^{2\pi i 0 \cdot \phi_1}) |1\rangle$$

Quantum Phase Estimation: toy example



1) If we measure $|0\rangle$

- ϕ_1 **must be 0**,

$$\Rightarrow (1 + e^{2\pi i 0.0}) |0\rangle + (1 - e^{2\pi i 0.0}) |1\rangle$$

$$= 2|0\rangle \Rightarrow |0\rangle$$

Please, remember that the coefficient $\frac{1}{2}$ in front of each term is being omitted.

- ❖ The phase becomes either **0** or **$\frac{1}{2}$** ,
- ❖ The eigen value becomes either **1** or **-1**

$$e^{2\pi i \phi} = \cos(2\pi \phi) + i \sin(2\pi \phi)$$

2) If we measure $|1\rangle$

- ϕ_1 **must be 1**.

$$\Rightarrow (1 + e^{2\pi i 0.1_2}) |0\rangle + (1 - e^{2\pi i 0.1_2}) |1\rangle$$

$$= (1 + e^{2\pi i 0.5_{10}}) |0\rangle + (1 - e^{2\pi i 0.5_{10}}) |1\rangle$$

$$= 2|1\rangle \Rightarrow |1\rangle$$

General Quantum Circuit for QPE

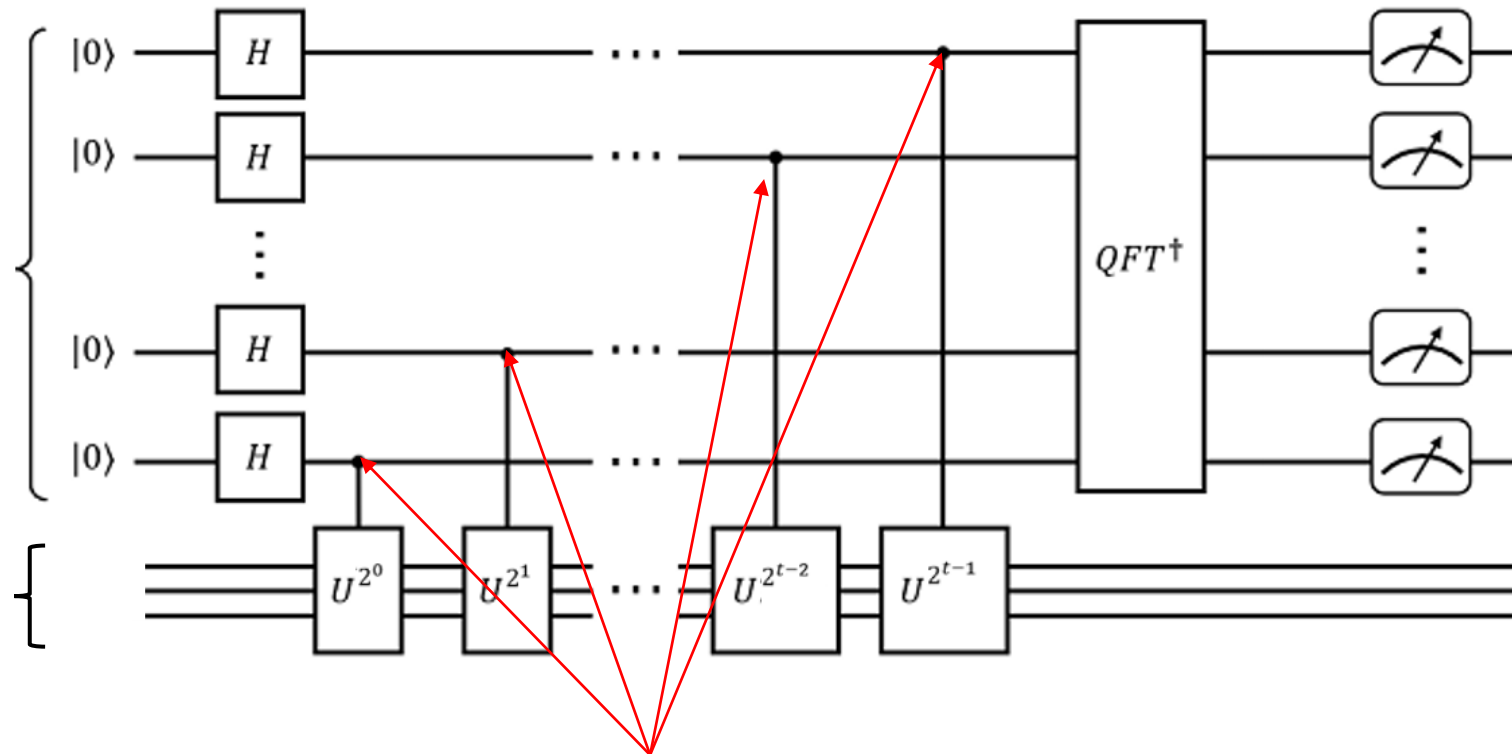
Quantum Phase Estimation: general quantum circuit

Counting register

“ t ” input qubits

“ t ” determines
the accuracy of
the estimation

Second register



The phase of U matrix is “kickback” to t qubits

- ❑ The quantum phase estimation algorithm uses phase **kickback** to write the phase of U to the t qubits in the counting register.

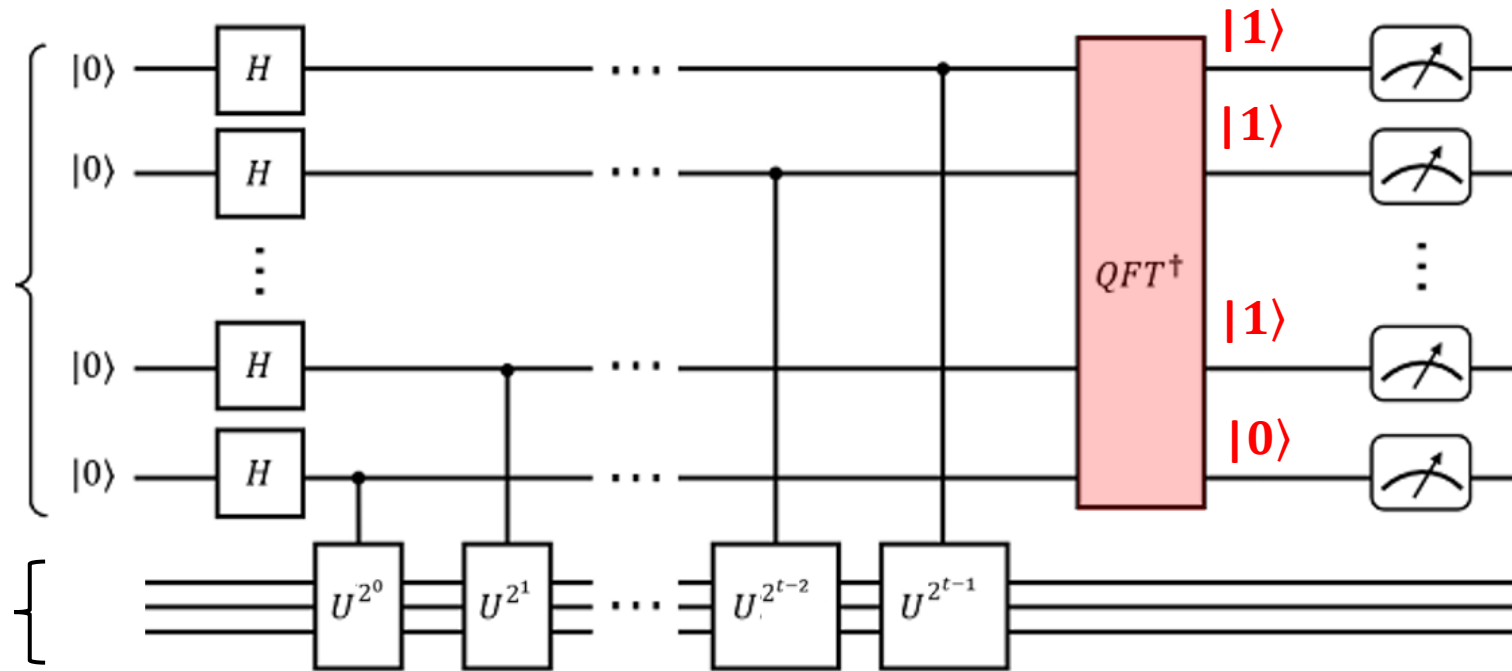
Quantum Phase Estimation: general quantum circuit

Counting register

“ t ” input qubits

“ t ” determines
the accuracy of
the estimation

Second register



- Inverse Quantum Fourier transform (QFT): (QFT^\dagger), which is a process to read out the output and produce $|0\rangle$ or $|1\rangle$

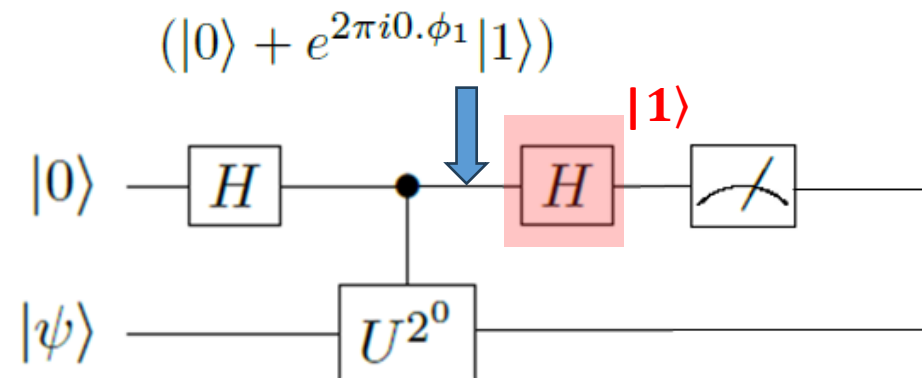
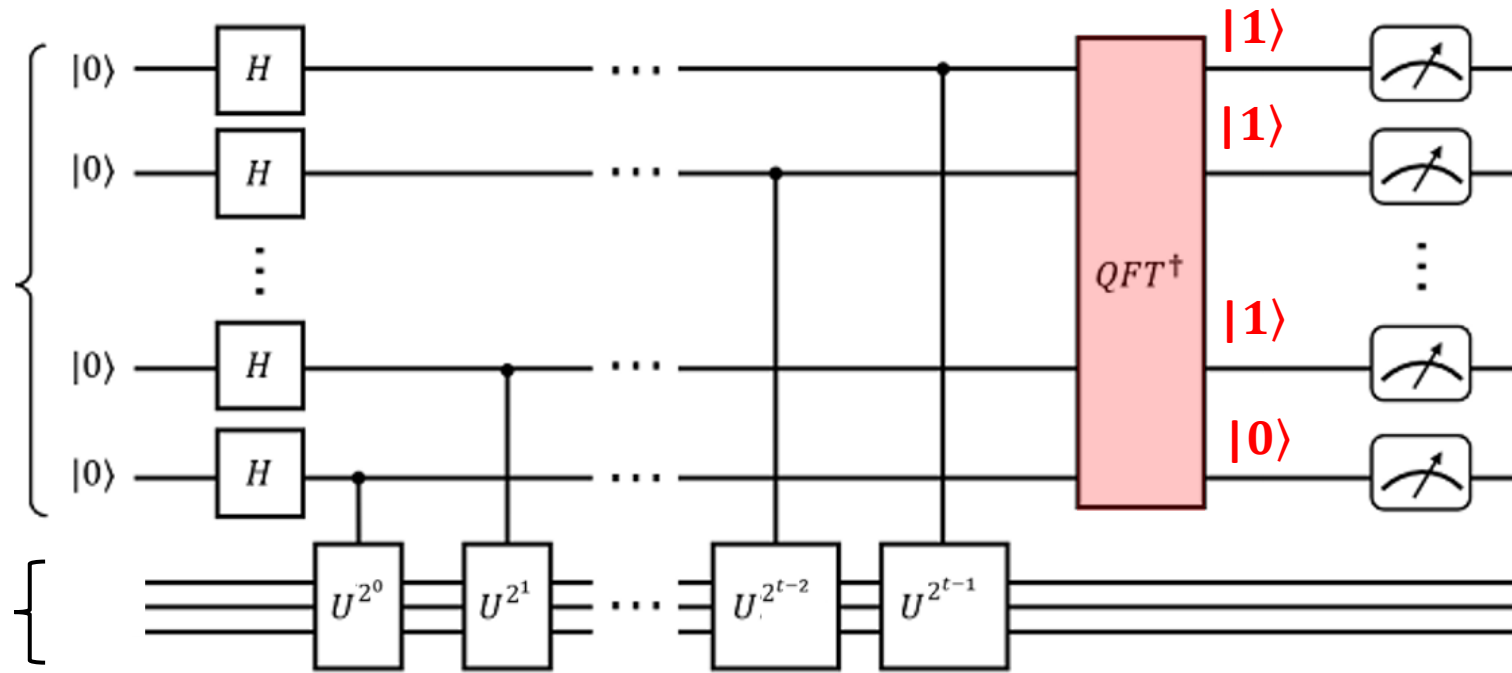
Quantum Phase Estimation: general quantum circuit

Counting register

“t” input qubits

“t” determines the accuracy of the estimation

Second register



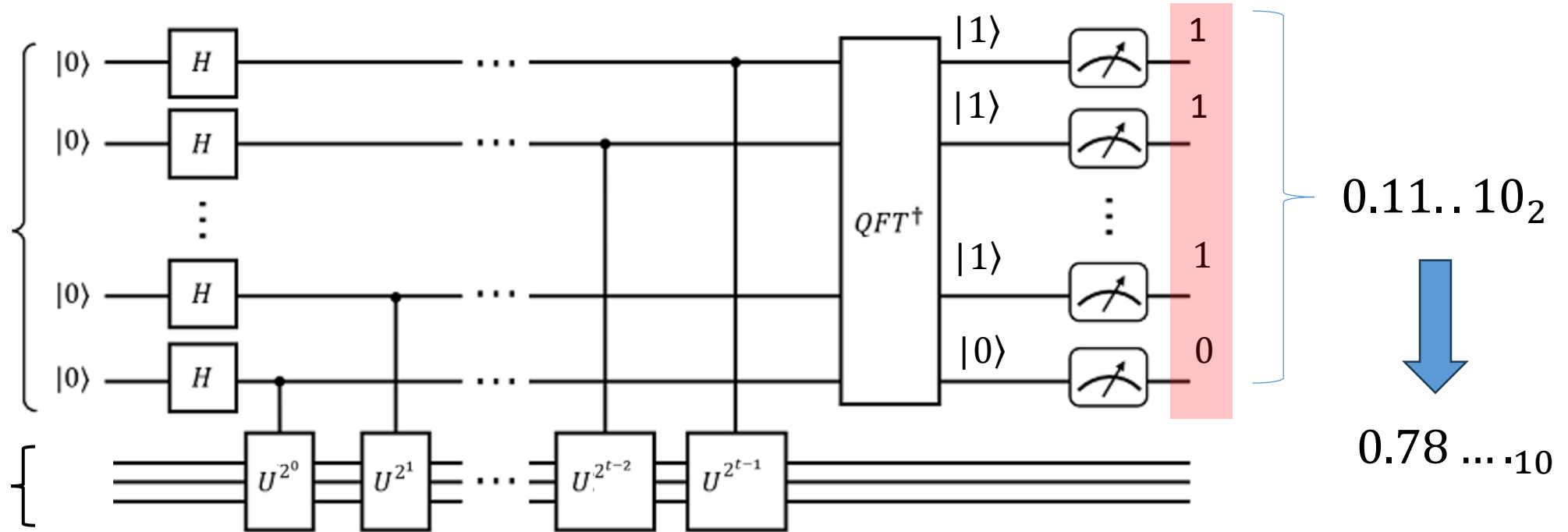
Quantum Phase Estimation: general quantum circuit

Counting register

“t” input qubits

“t” determines
the accuracy of
the estimation

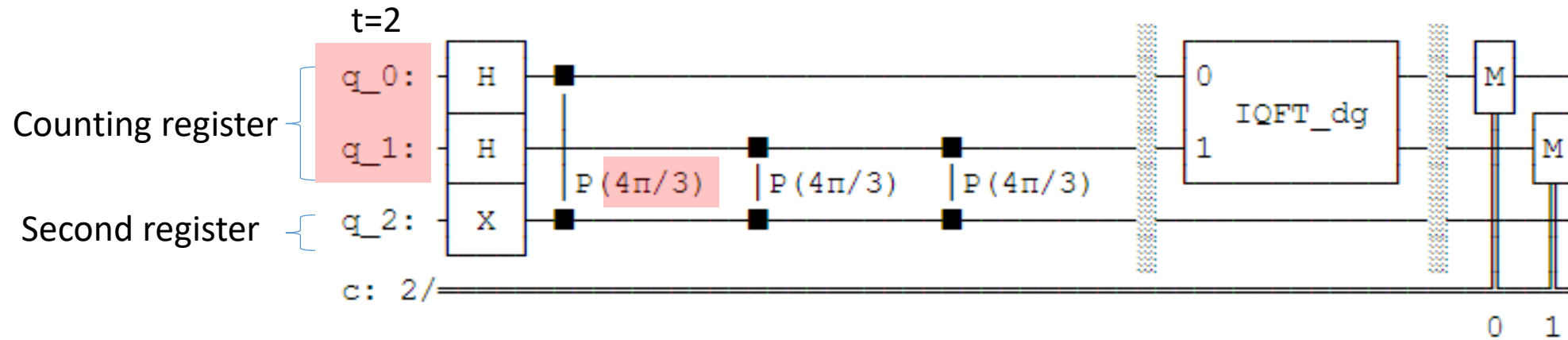
Second register



- ❑ Measurement is carried out, and the phase is encoded in binary format, e.g., $0.11\dots 10_2$
- ❑ Next, it is converted to decimal format, e.g., $0.78\dots_{10}$

Implementation

Quantum Phase Estimation: Qiskit implementation (t=2)



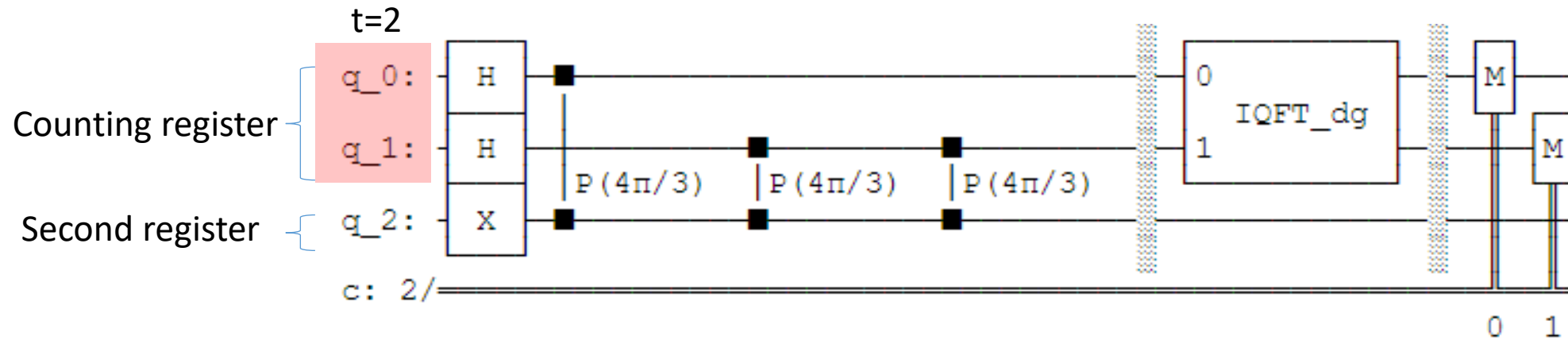
- ❑ Creating the circuit above to estimate the phase of a unitary operator U which is equivalent to estimate θ below.

$$U|\psi\rangle = e^{2\pi i\theta} |\psi\rangle$$

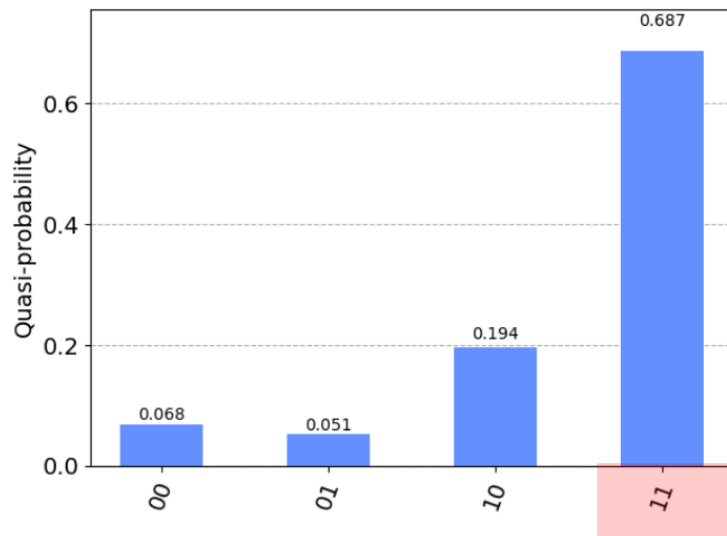
- ❑ Assume that the phase of the unitary matrix U is $4\pi/3$. In other words, the quantum phase estimation algorithm will find the value θ below.

$$2\pi\theta = 4\pi/3 \quad \longrightarrow \quad \theta = 4/6 \quad \longleftarrow \quad \text{The answer we expect}$$

Quantum Phase Estimation: Qiskit implementation (t=2)



- ❑ The exact solution is " $\theta = 4/6 (4\pi/3)$ " in decimal number.
- ❑ The result is approximately "11", which corresponds to $3/4$ in decimal form.



$$\sum_{k=1}^n \phi_k 2^{-k}$$

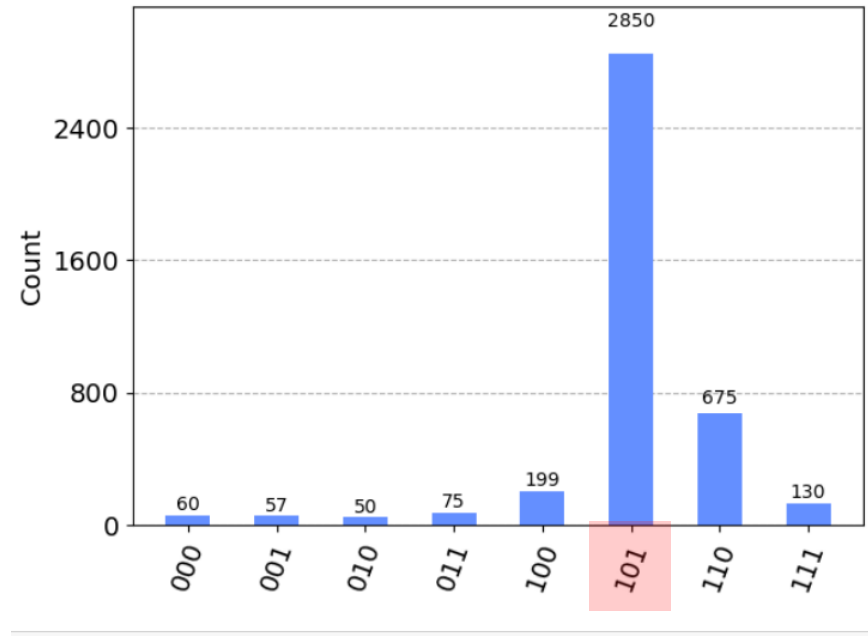
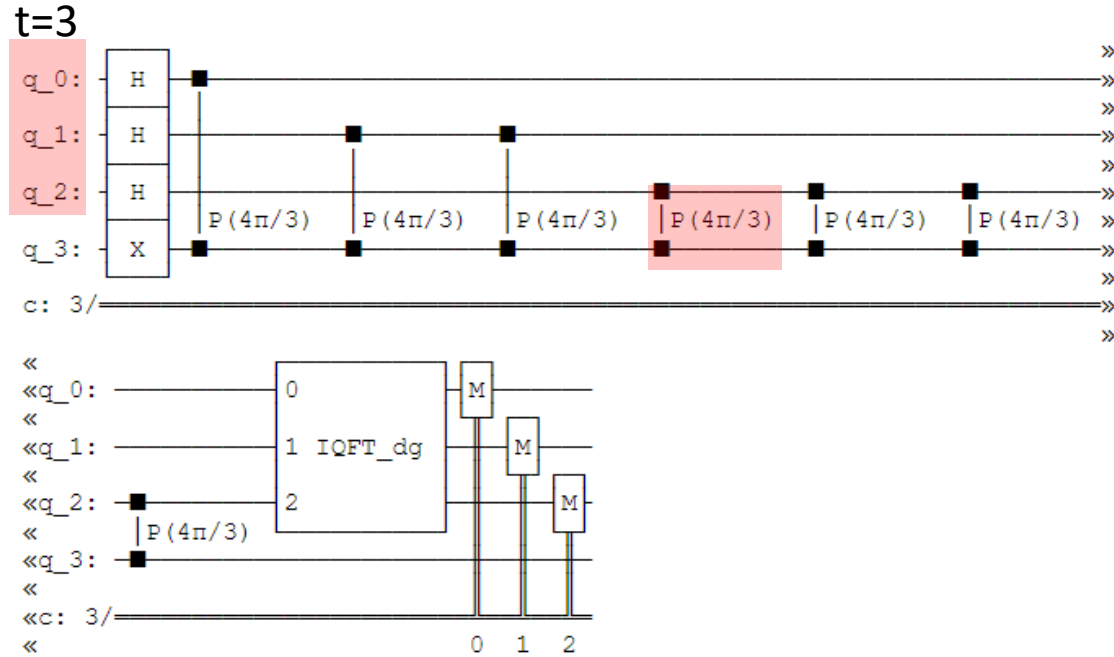
ϕ_k : each digit in binary

$$\theta = 0.11_2 = 0.75_{10}$$



$$1 * 2^{-1} + 1 * 2^{-2} = 3/4$$

Quantum Phase Estimation: Qiskit implementation (t=3)



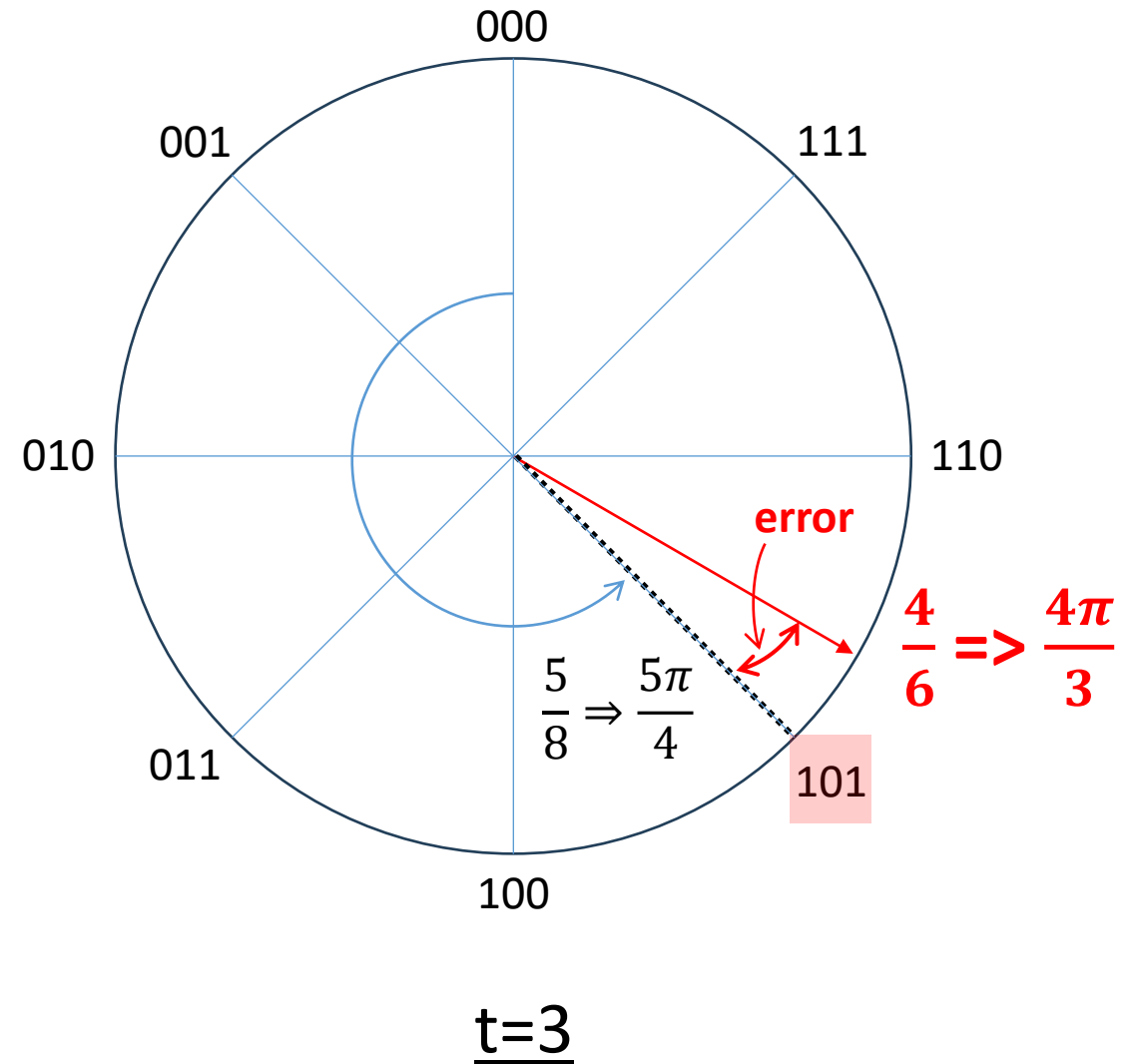
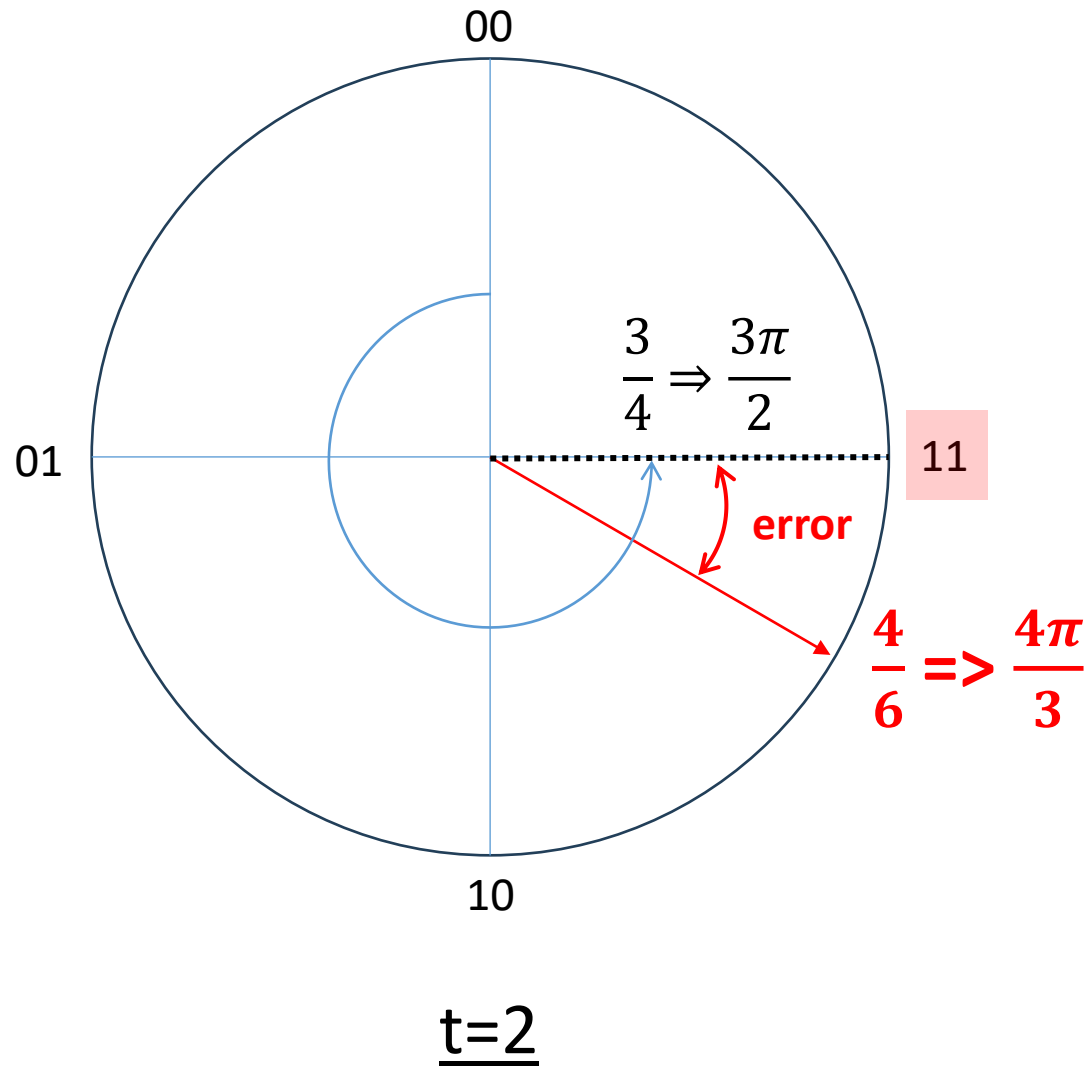
$$\theta = 0.101_2 = 0.625_{10}$$



$$1 \cdot 2^{-1} + 0 \cdot 2^{-2} + 1 \cdot 2^{-3} = 5/8$$

□ What is the reason for using more qubits in the counting register?

Quantum Phase Estimation: Comparison (t=2) vs (t=3)



Harrow-Hassidim-Lloyd (HHL)

Harrow-Hassidim-Lloyd (HHL)

- The HHL is for solving linear systems of equations, developed by Aram Harrow, Avinatan Hassidim, and Seth Lloyd (HHL) in 2009.

$$\mathbf{A}\vec{x} = \vec{b} \quad \begin{bmatrix} 1 & -1/3 \\ -1/3 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

- Theoretically speaking, the HHL algorithm achieves an exponential improvement compared to the classical algorithm to solve the problem.

- ❖ Quantum algorithm (HHL)

$$O(\log(N) s^2 \kappa^2 / \varepsilon) \quad \left\{ \begin{array}{l} \blacksquare s \text{ is the sparsity: the maximum number of non-zero elements in any row} \\ \blacksquare \kappa \text{ is the condition number: the ratio of the largest and the smallest eigenvalues} \\ \blacksquare \varepsilon \text{ the precision (error)} \end{array} \right.$$

- ❖ Classical algorithm (Gaussian elimination)

$$O(N^3)$$

Harrow-Hassidim-Lloyd (HHL)

- The linear system of equation is presented in the quantum domain through a process called “state preparation”.

$$A \vec{x} = \vec{b} \quad \longrightarrow \quad A|x\rangle = |b\rangle$$

- We would like to obtain $|x\rangle$, so

$$|x\rangle = A^{-1}|b\rangle$$

$$= \sum_{j=0}^{N-1} 1/\lambda_j |u_j\rangle \langle u_j| |b\rangle$$

$$= \sum_{j=0}^{N-1} 1/\lambda_j |u_j\rangle \langle u_j| \sum_{j=0}^{N-1} b_j |u_j\rangle$$

$$= \sum_{j=0}^{N-1} 1/\lambda_j b_j |u_j\rangle$$



- $|u_j| = 1$
- Inner product of two same vectors $\langle u_j| |u_j\rangle$ is $|u_j|^2$

- So what does it mean?

$$|x\rangle = \sum_{j=0}^{N-1} \frac{1}{\lambda_j} b_j |u_j\rangle$$

- It means that the solution $|x\rangle$ is the amplitudes of the eigen vector $|u_j\rangle$.
- The things that you need to remember to understand the following slides.
 - 1) We need " $1/\lambda_j$ ": inverse of the eigenvalue,
 - 2) $|b\rangle = \sum_{j=0}^{N-1} b_j |u_j\rangle$: the vector $|b\rangle$ can be represented using eigen vectors $|u_j\rangle$,
 - 3) The sum of the squares of the coefficients of $|x\rangle$ equals 1.

$$\sum_{j=0}^{N-1} \left[\frac{b_j}{\lambda_j} \right]^2 = 1$$

General Quantum Circuit for HHL

Harrow-Hassidim-Lloyd (HHL): general quantum circuit

□ There are three registers

R1) Ancilla qubit

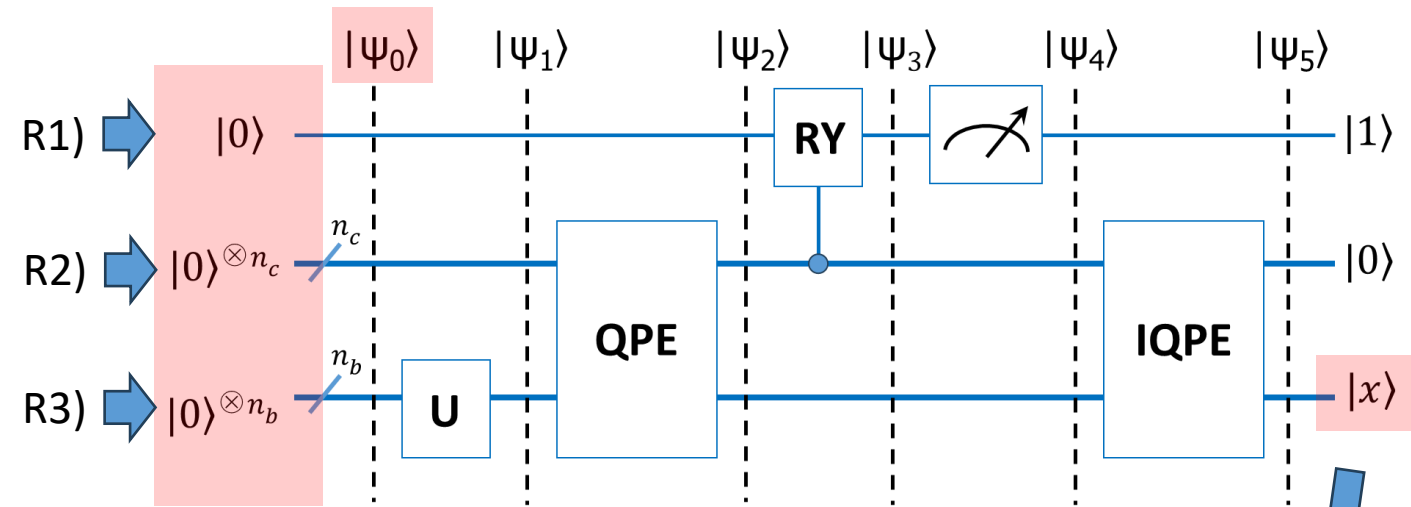
➤ a single qubit

R2) the eigenvalues of A ; ($N \times N$)

➤ $n_c = N$ qubits

R3) the encoded value of $|b\rangle$

➤ $n_b = \log_2 N$ qubits



$$|\psi_0\rangle = |0\rangle^{\otimes n_b} |0\rangle^{\otimes n_c} |0\rangle$$

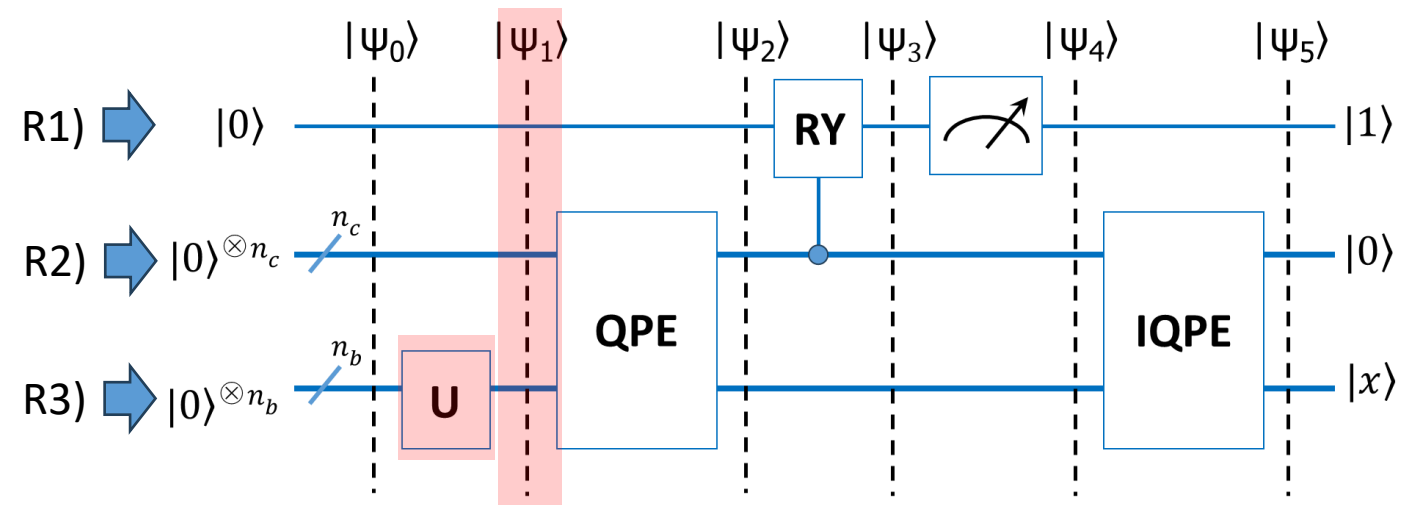
$$|x\rangle = \sum_{j=0}^{N-1} 1/\lambda_j b_j |u_j\rangle$$

Harrow-Hassidim-Lloyd (HHL): general quantum circuit

□ U: state preparation

❖ amplitude encoding:
encoding a vector as a quantum state, e.g.,

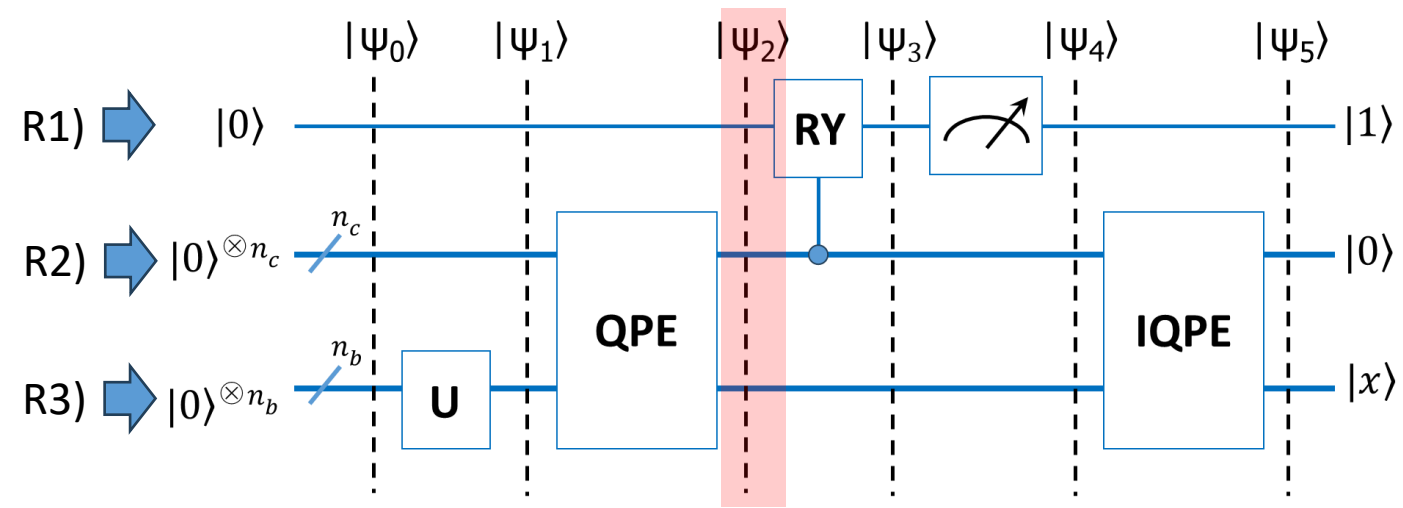
➤ $\vec{b} \Rightarrow |b\rangle$



$$|\psi_1\rangle = |b\rangle^{\otimes n_b} |0\rangle^{\otimes n_c} |0\rangle$$

Harrow-Hassidim-Lloyd (HHL): general quantum circuit

- After QPE, we obtain the eigen value $\tilde{\lambda}_j$ which is encoded in R2 register.
- Then, $|\psi_2\rangle$ becomes ...



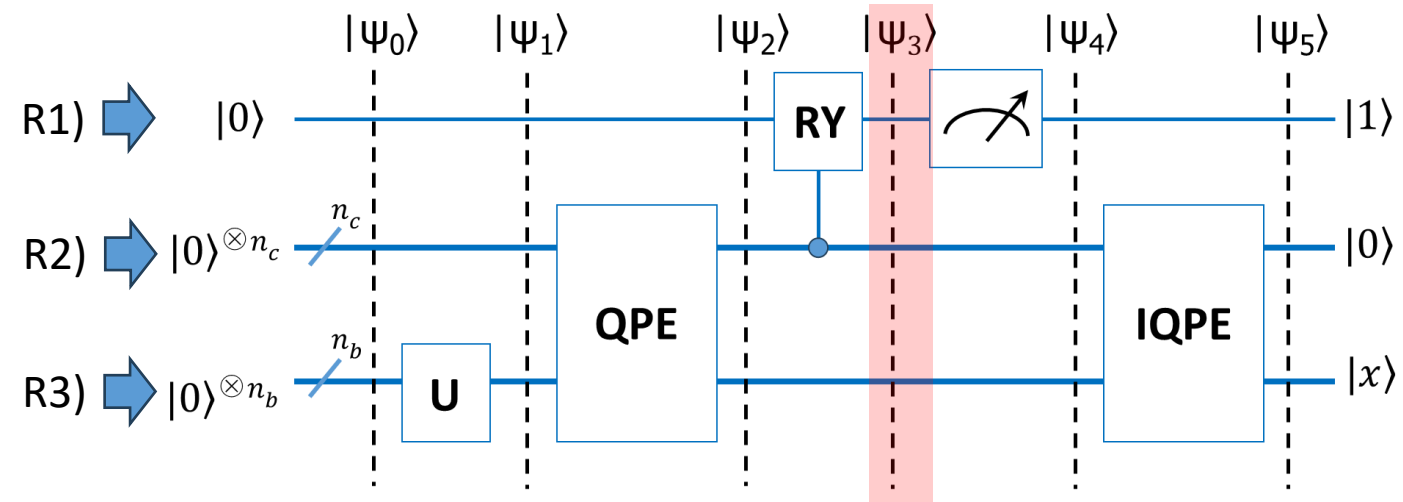
$$|\psi_2\rangle = |b\rangle^{\otimes n_b} |\tilde{\lambda}_j\rangle^{\otimes n_c} |0\rangle$$

Harrow-Hassidim-Lloyd (HHL): general quantum circuit

RY gate

- ❖ Encode the amplitudes of the quantum state based on the eigen values from QPE

Then, $|\psi_3\rangle$ becomes as follows;



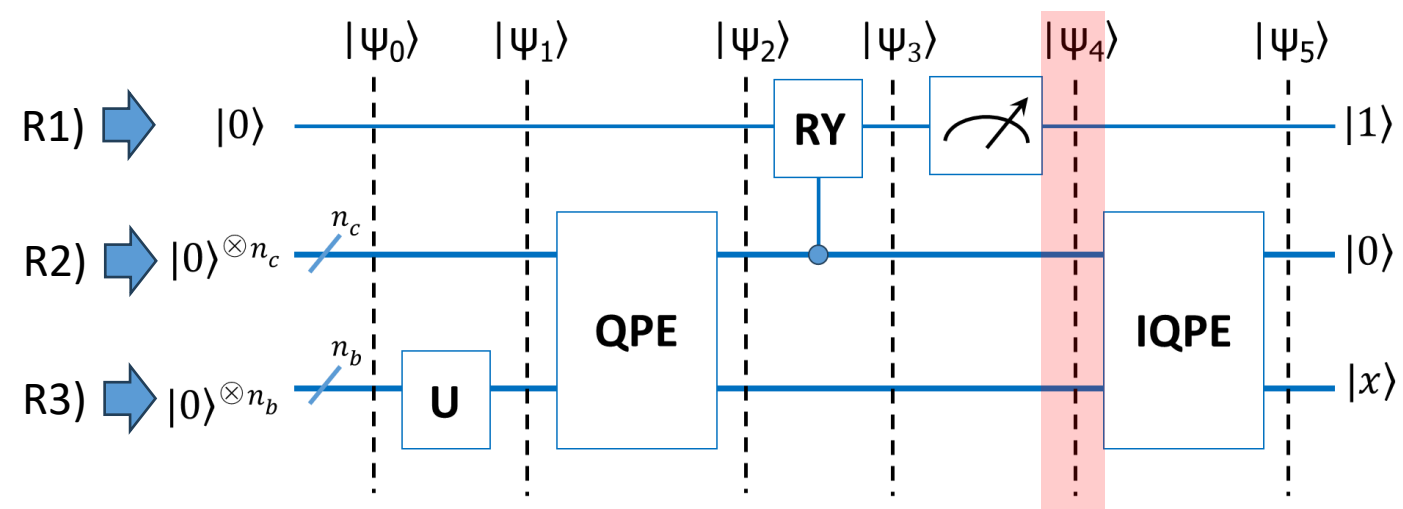
$$\begin{aligned}
 |\psi_3\rangle &= |b\rangle^{\otimes n_b} |\tilde{\lambda}_j\rangle^{\otimes n_c} \left(\sqrt{1 - \frac{C^2}{\lambda_j^2}} |0\rangle + \frac{C}{\lambda_j} |1\rangle \right) \\
 &= \underbrace{\sum_{j=0}^{N-1} b_j |u_j\rangle}_{\text{eigen vector } |u_j\rangle \text{ basis}} \underbrace{|\tilde{\lambda}_j\rangle}_{\text{eigen values from QPE}} \left(\sqrt{1 - \frac{C^2}{\lambda_j^2}} |0\rangle + \frac{C}{\lambda_j} |1\rangle \right)
 \end{aligned}$$

$|b\rangle$ is expressed using
eigen vector $|u_j\rangle$ basis

eigen values
from QPE

Harrow-Hassidim-Lloyd (HHL): general quantum circuit

- Only when the outcome is $|1\rangle$, the output is considered,
- Then, $|\psi_4\rangle$ becomes as follows;



$$|\psi_3\rangle = \sum_{j=0}^{N-1} b_j |u_j\rangle |\tilde{\lambda}_j\rangle \left(\sqrt{1 - \frac{c^2}{\lambda_j^2}} |0\rangle + \frac{c}{\lambda_j} |1\rangle \right)$$

$$|\psi_4\rangle = \frac{1}{\sqrt{\sum_{j=0}^{N-1} \left[\frac{b_j c}{\lambda_j} \right]^2}} \sum_{j=0}^{N-1} b_j |u_j\rangle |\tilde{\lambda}_j\rangle \left(\frac{c}{\lambda_j} |1\rangle \right)$$

$$= \sum_{j=0}^{N-1} 1/\lambda_j b_j |u_j\rangle |\tilde{\lambda}_j\rangle |1\rangle$$

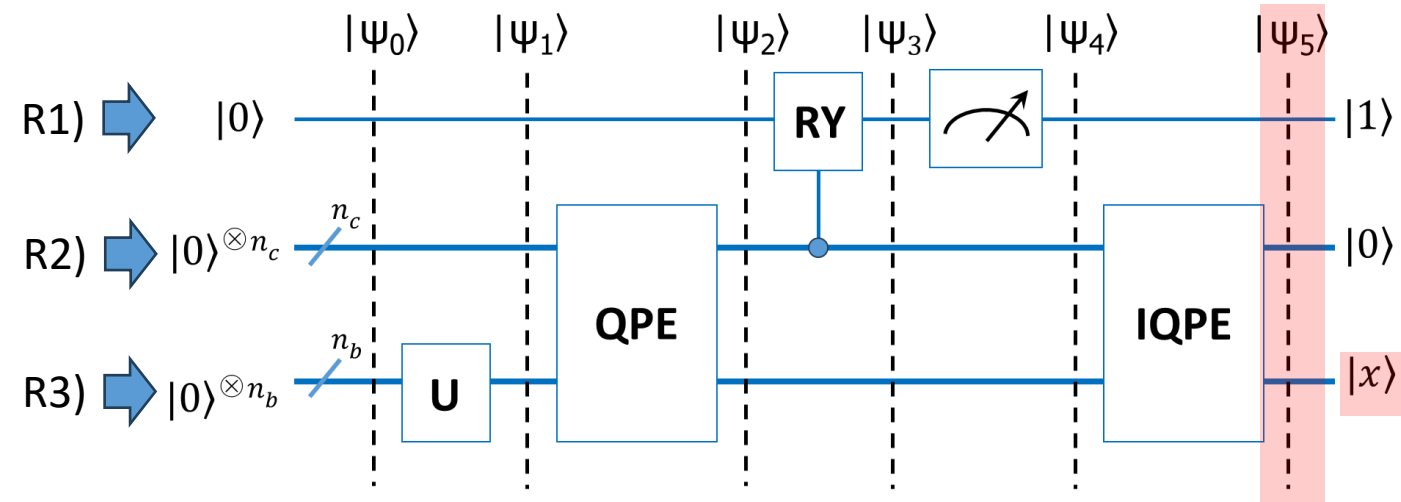
$$|x\rangle = \sum_{j=0}^{N-1} 1/\lambda_j b_j |u_j\rangle$$

$$\sum_{j=0}^{N-1} \left[\frac{b_j}{\lambda_j} \right]^2 = 1$$

Harrow-Hassidim-Lloyd (HHL): general quantum circuit

IQPE is applied, which finally returns $|x\rangle$ at R3) register

Then, $|\psi_5\rangle$ becomes as follows;



$$|\psi_4\rangle = \sum_{j=0}^{N-1} 1/\lambda_j b_j |u_j\rangle |\tilde{\lambda}_j\rangle |1\rangle$$



Back to original qubit state; QPE => IQPE

$$|\psi_5\rangle = \underbrace{\sum_{j=0}^{N-1} 1/\lambda_j b_j |u_j\rangle}_{|x\rangle} |0\rangle^{\otimes n_c} |1\rangle$$

$|x\rangle$ We confirm that it produces $|x\rangle$ at the end.

Quantum Support Vector Machine (QSVM)

Quantum Support Vector Machine for Big Data Classification

Patrick Rebentrost,^{1,*} Masoud Mohseni,² and Seth Lloyd^{1,3,†}

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²Google Research, Venice, California 90291, USA

- A key idea of the paper is to employ the least-squares reformulation of the SVM that avoids the quadratic programming and **obtains the parameters from the solution of a linear equation system.**

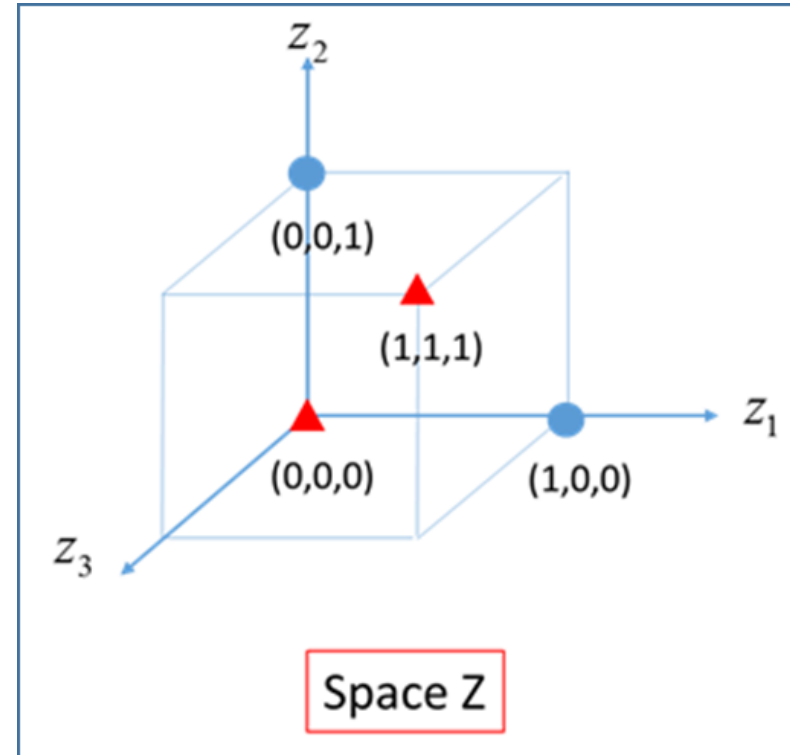
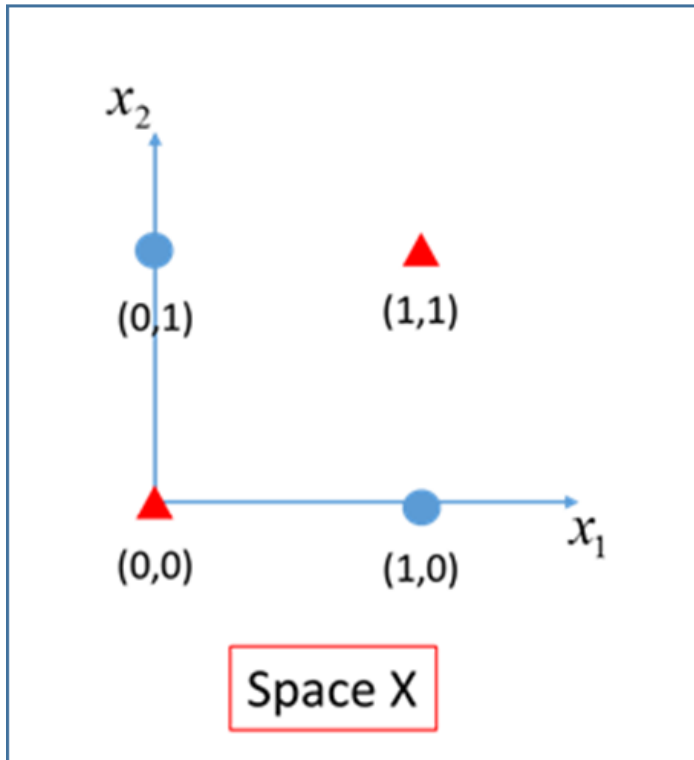
$$F \begin{pmatrix} b \\ \vec{\alpha} \end{pmatrix} \equiv \begin{pmatrix} 0 & \vec{1}^T \\ \vec{1} & K + \gamma^{-1} \mathbb{1} \end{pmatrix} \begin{pmatrix} b \\ \vec{\alpha} \end{pmatrix} = \begin{pmatrix} 0 \\ \vec{y} \end{pmatrix}. \quad (5)$$

- Then, we can apply the Harrow-Hassidim-Lloyd (HHL) algorithm to handle SVM, which is called "QSVM"!!

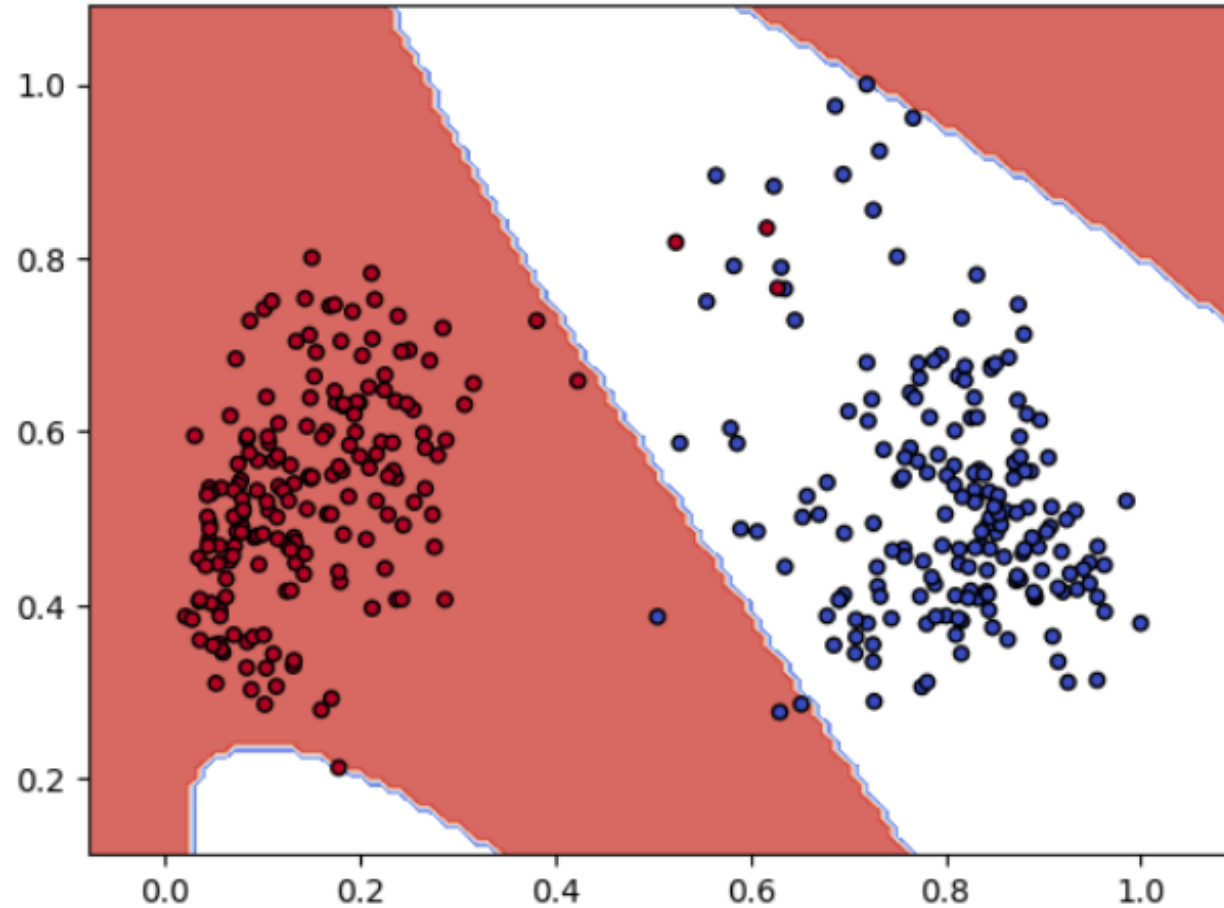
Quantum Support Vector Machine (QSVM) with QKernel

- We formulated SVM as a quadratic programming before...

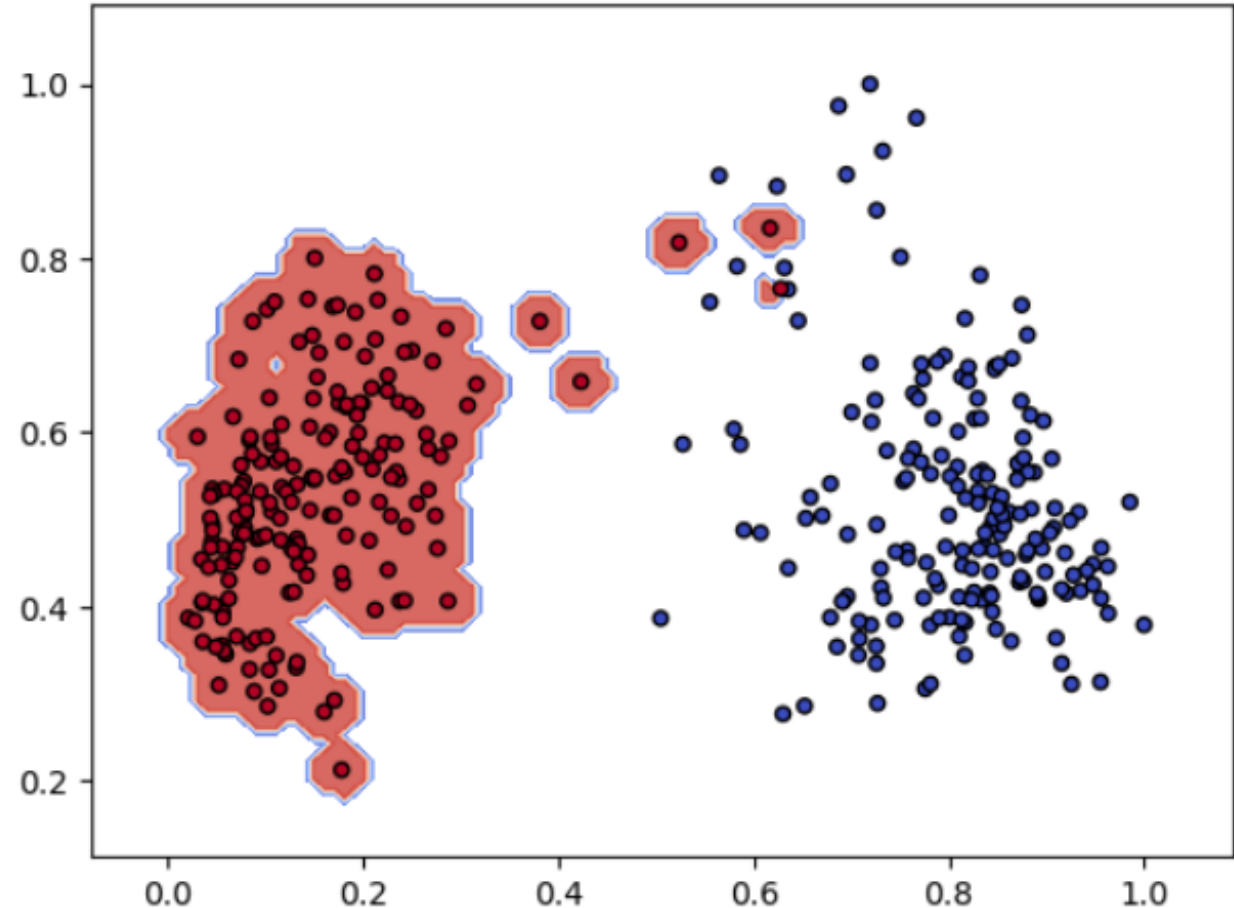
$$\min_{\lambda} L(\lambda) = \frac{1}{2} \sum_{n=1}^N \sum_{m=1}^N t_n t_m \lambda_n \lambda_m \mathbf{K}(\mathbf{x}_n^T \mathbf{x}_m) - \sum_{n=1}^N \lambda_n$$
$$s.t. \quad \lambda \geq 0, \quad t^T \lambda = 0$$



Quantum Support Vector Machine (QSVM)



Quantum Kernel result



RBF Kernel result

- ❑ Two main quantum algorithms—namely QPE and HHL—were explained in detail.
- ❑ These algorithms are the building blocks of many quantum applications, making it essential to understand their operations.
- ❑ QSVM was briefly introduced to demonstrate how QPE and HHL can serve as such building blocks.
- ❑ In the last two lectures, we have only just begun to explore the surface of quantum mechanics. I hope you have gained a solid foundation to explore this topic further on your own in the future.